
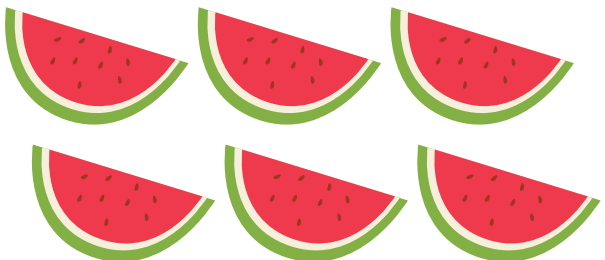


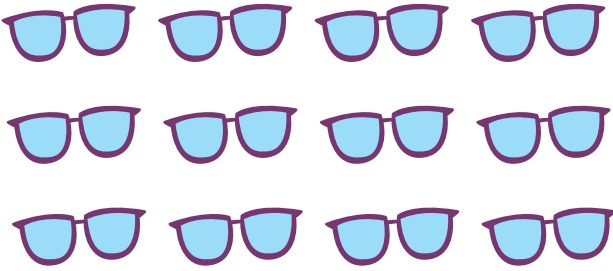
Policz obiekty i zaznacz poprawną odpowiedź.




3 8 11



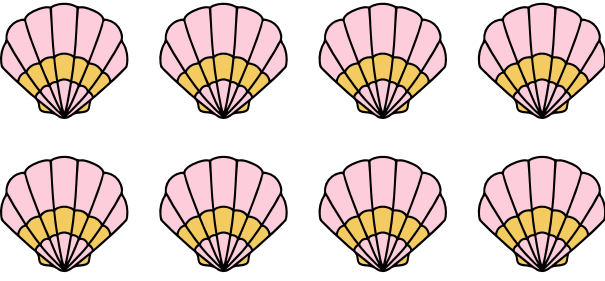
7 5 6



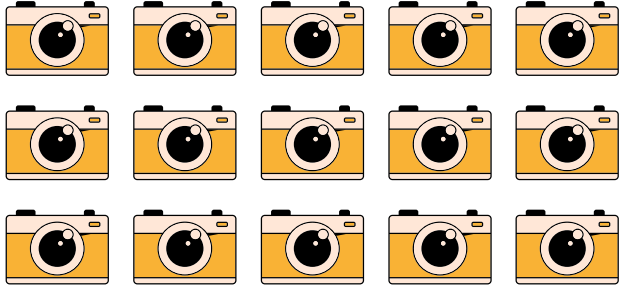
12 10 9



12 14 18



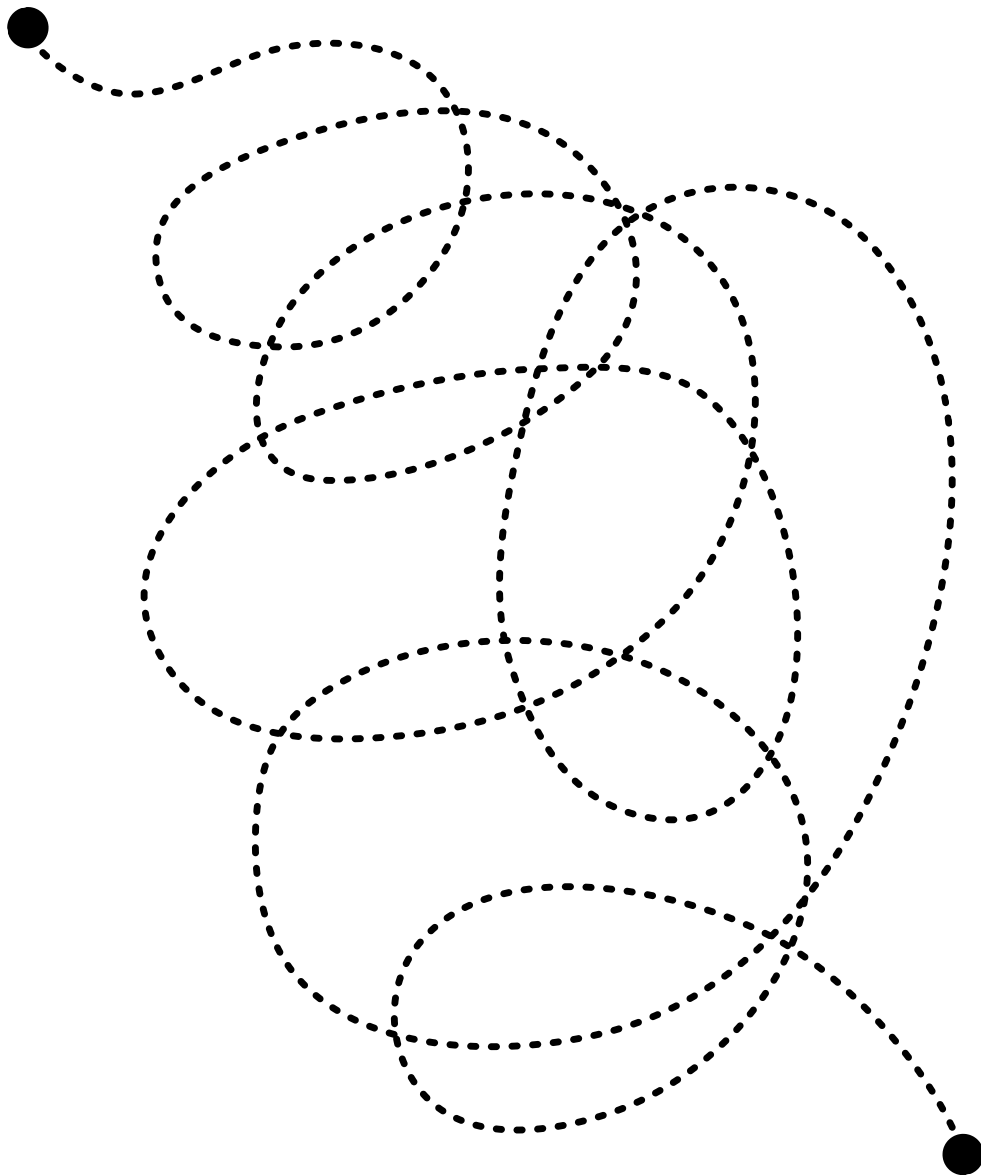
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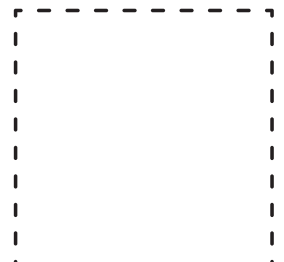
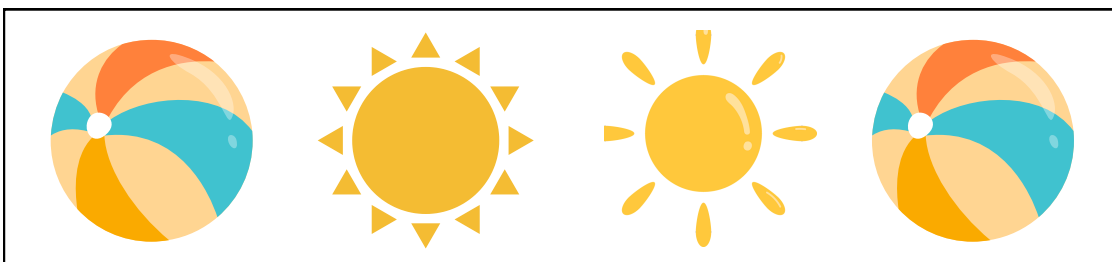
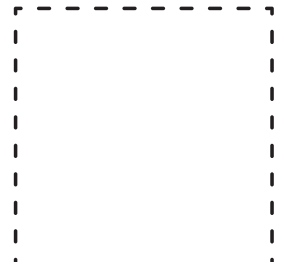
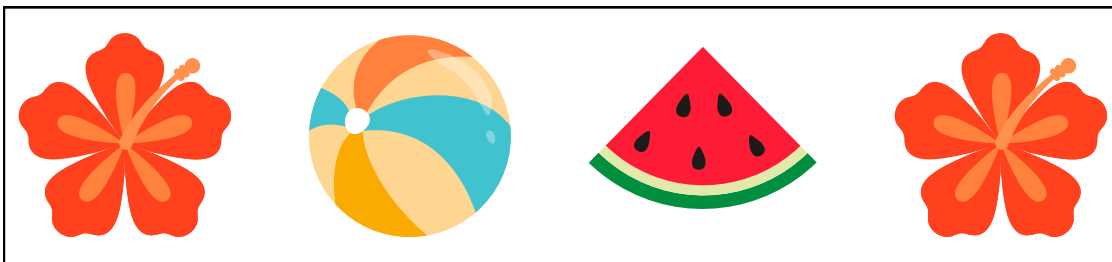
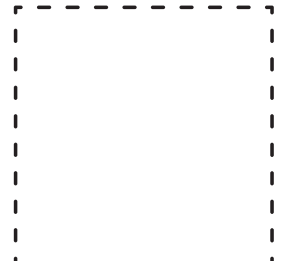
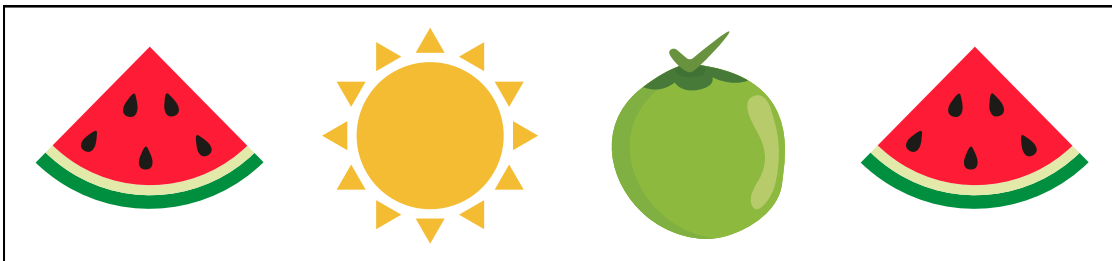
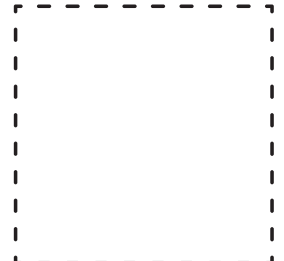
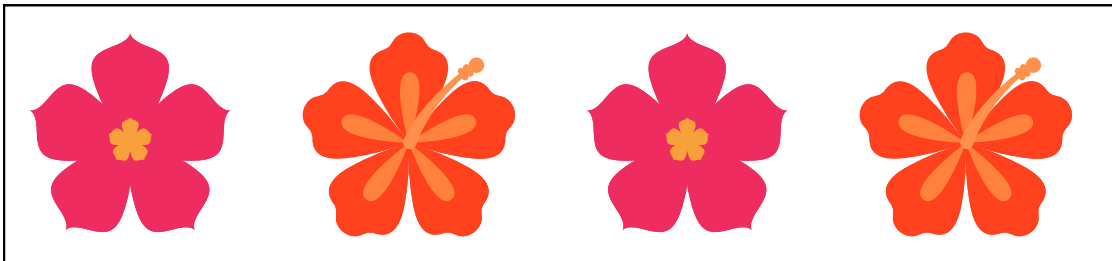
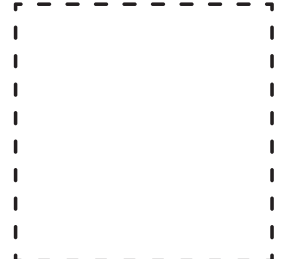
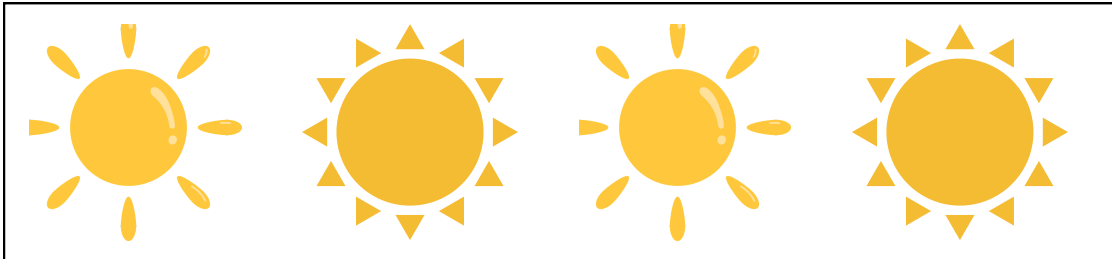
6 5 8



Połącz kropki i znajdź drogę do arbuza.

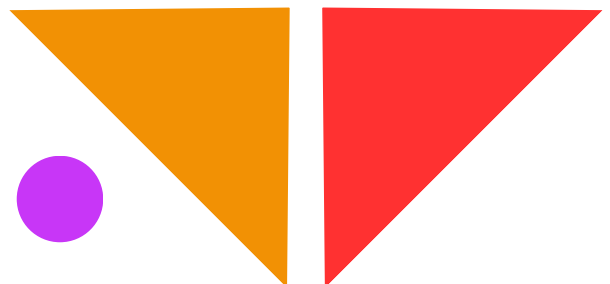
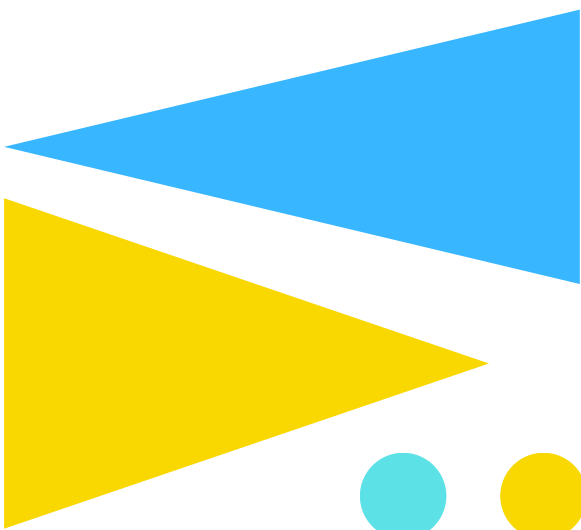
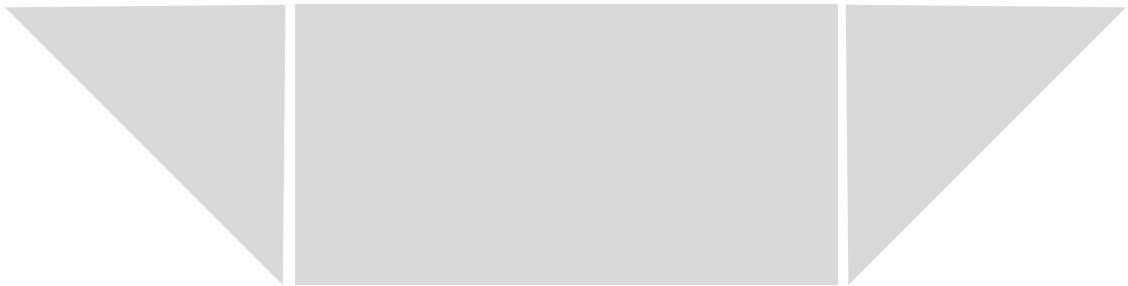
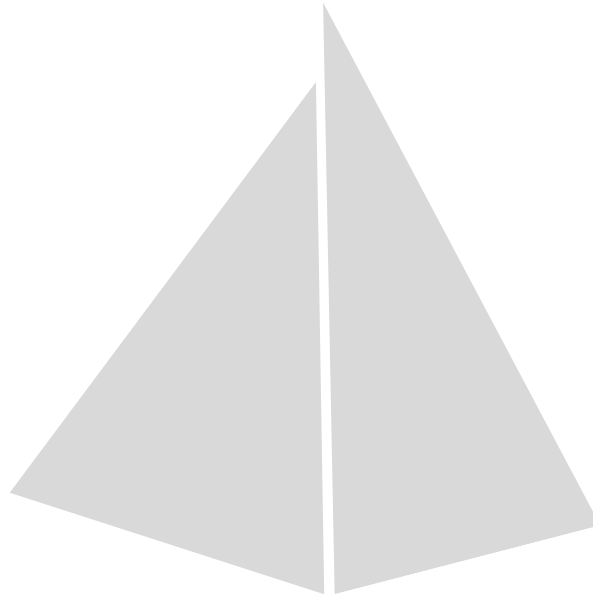
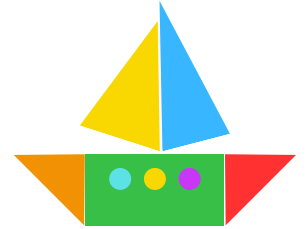
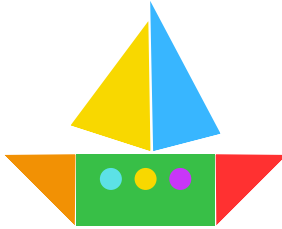


Odgadnij, jaki obrazek będzie następny?



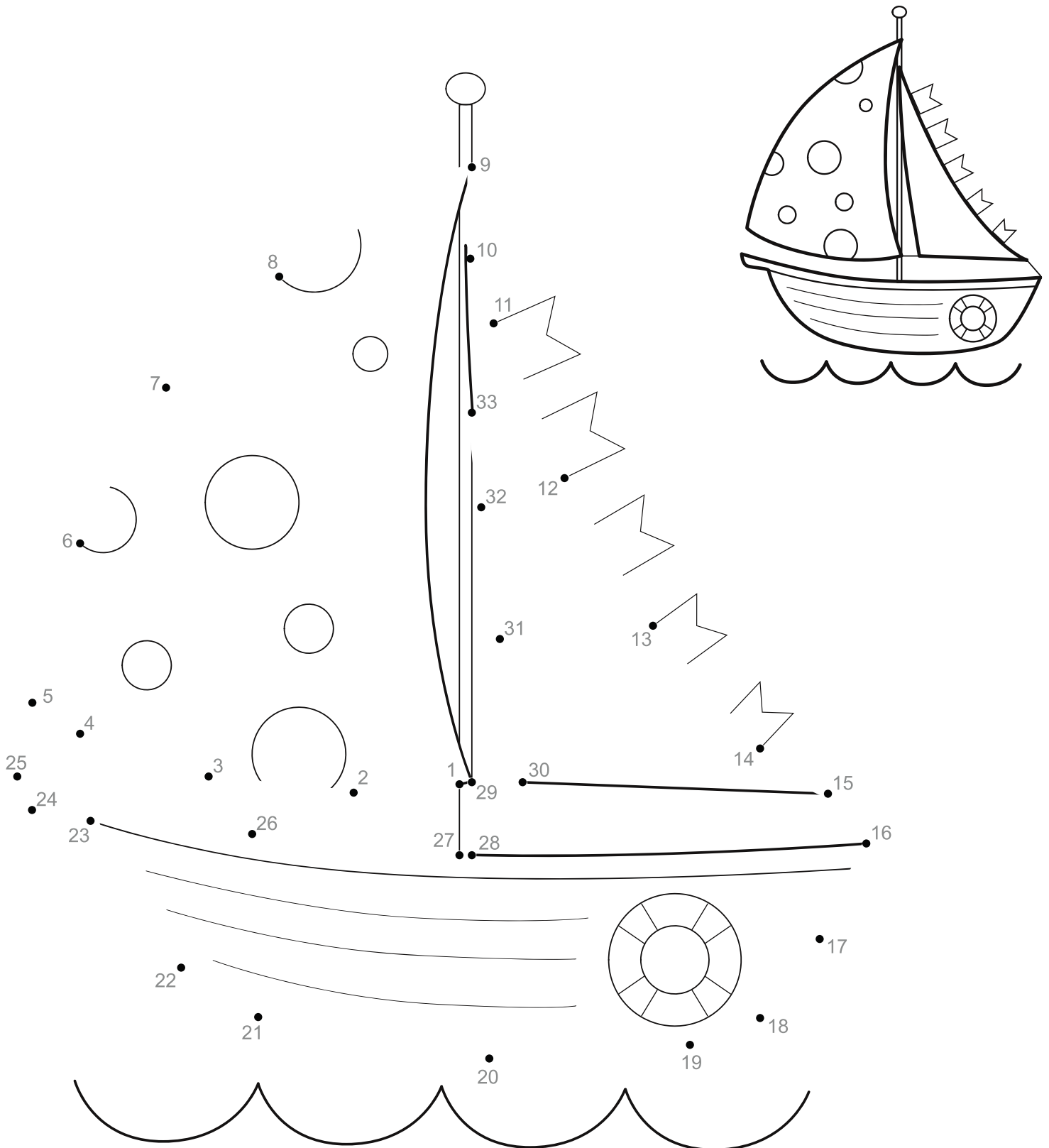


Ułóż figury według wzoru.



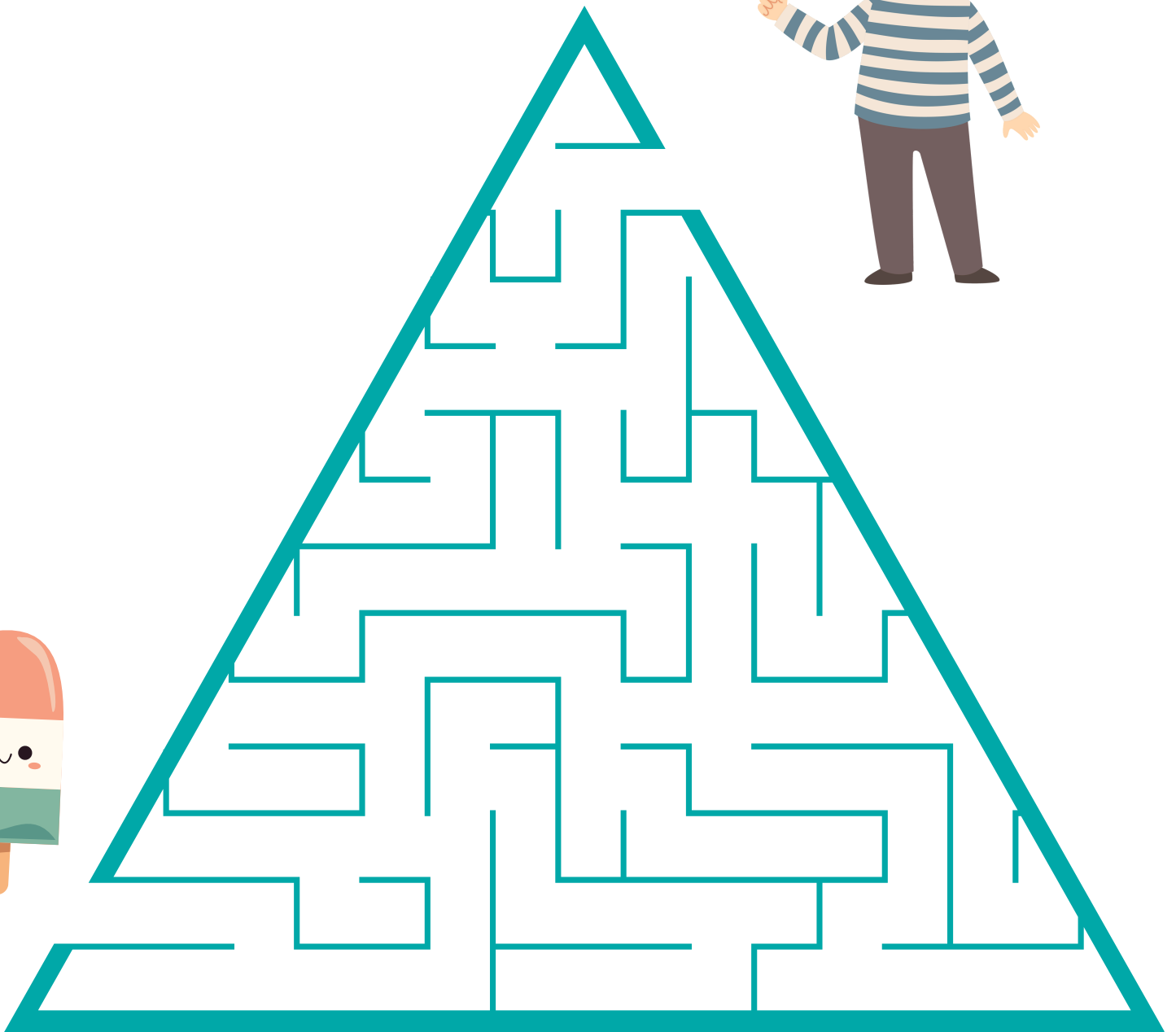


Połącz kropki i pokoloruj obrazek.





Przeprowadź chłopca przez labirynt.





Pokoloruj obrazek.





Uzupełnij szlaczki.

